



Thank you for your interest in online-compatible mods by Elvargius Verwood! Installation, as well as uninstallation is always made simple when using mods by Elvargius Verwood. Simply follow the instructions below.

Installation

There are two ways to install this: manually or automatically (using the installer provided.) All Elvargius Verwood productions are guaranteed to be malware free, so you may use the installer feeling safe.

If using the installer program, just open the installer provided and follow the instructions using the installer. If using a 32-bit (x86) environment, then everything is set to go on the installer, however, if using a 64-bit (x64) environment, then an extra step is required when choosing the installation path. By default, the installation path is C:\Program Files\Microsoft Games\Age of Empires III_____. When using a 64-bit environment, you will have to change "Program Files" to "Program Files(x86)."

IMPORTANT: Make sure you run the installer as administrator by right clicking on it, and pressing Run as Administrator.

(Continued on Page 2)

If manually installing the modification, in the .zip archive that you downloaded, you will have a folder, for example: art, data, startup. Select the folder by clicking on it, then press the **Ctrl** and **C** key to copy it, then open Run. If using Windows Vista or 7, just press the start bar, type Run, and hit enter. In the run box, type C:\Program Files\Microsoft Games\Age of Empires III, then hit enter. It will open up your Age of Empires III directory. Now, press **Ctrl** and **V** to paste the folder. You may get a popup like figure 1.0 and figure 2.0. Press yes, and it will *merge* the folders together, meaning any item in the folder you pasted will be in the original folder, keeping the original files. If presented with another popup in which is very similar, once again press yes. If you get popup Figure 2.0, press Copy/Move and Replace, however, if it asks you to Copy/Move and Replace, you should cancel, go to the folder which has the item you are replacing, right click on it, press rename, then add something like (Backup) or (original) in the name, then repeat the pasting process above, and Copy/Move and Replace. Now, open up Age of Empires III.

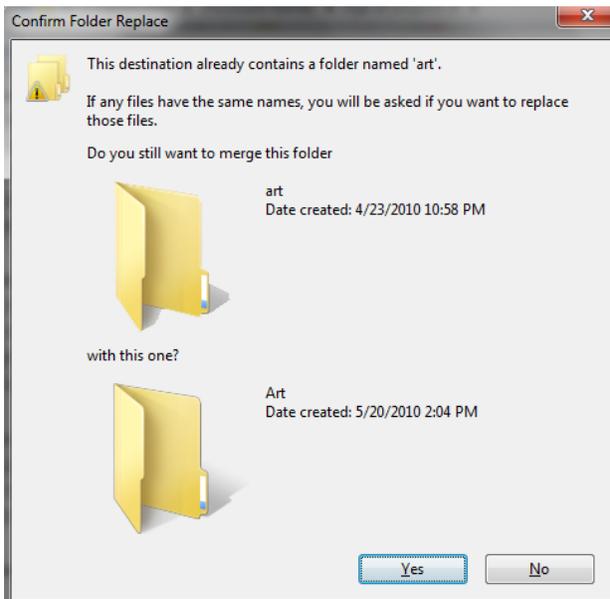


Figure 1.0
A security popup by Windows asking if you are sure you want to merge folder.

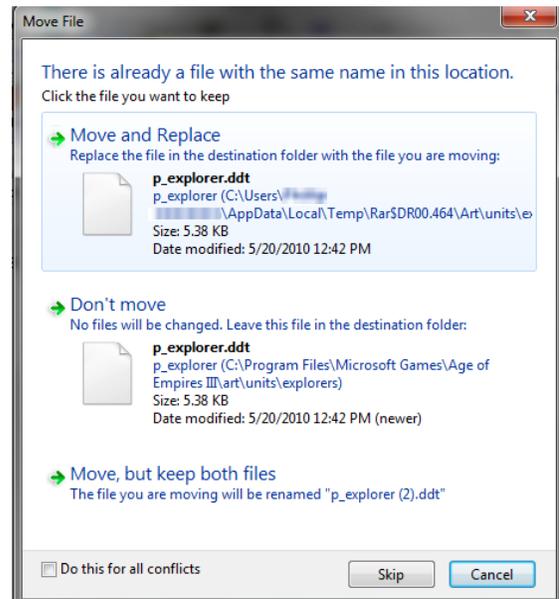


Figure 2.0
A security popup by Windows asking if you are sure you replace a file.

Uninstallation

Uninstallation is as simple as deleting and (if applicable) renaming your backed up file. Literally. Simply go to the directory in which the mod was installed, select it, and hit the delete key, then confirm. If there is a backup of the original, you *will* need to rename back to what its original name is, which is usually just deleting the "(original)" or "(backup)" part of the name. Note: Even if you have used the automated installer, to uninstall, you will have to manually uninstall it.